



Cryptography and Network Security

Chapter 7

Transport-Level Security

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Outline

- Web Security Issues
- Security Socket Layer (SSL)
- Transport Layer Security (TLS)
- HTTPS
- Secure Shell (SSH)

Overview (1/2)

- Secure Socket Layer (SSL) provides security services *between* TCP and applications that use TCP.
- The Internet standard version is called Transport Layer Service (TLS).
- SSL/TLS provides confidentiality using *symmetric encryption* and message integrity using a *message authentication code*.
- SSL/TLS includes protocol mechanisms to enable two TCP users to determine the security mechanisms and services they will use.

Overview (2/2)

- HTTPS (HTTP over SSL) *refers to the combination of HTTP and SSL to implement secure communication between a Web browser and a Web server.*
- Secure Shell (SSH) provides secure remote logon and other secure client/server facilities.

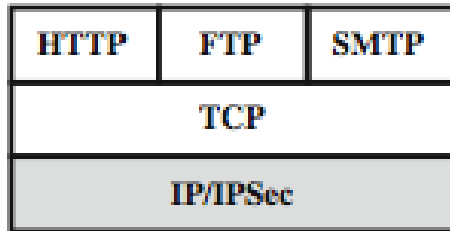
Web Security

- Web now widely used by business, government, individuals
 - but *Internet & Web are vulnerable*
 - have a *variety of threats*
 - integrity
 - confidentiality
 - denial of service
 - authentication
- ➔ need *added security mechanisms*

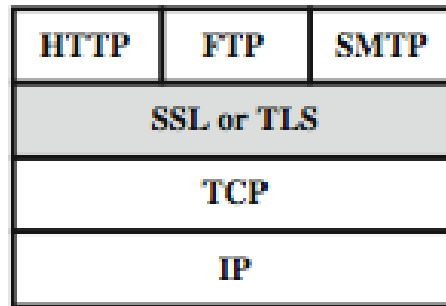
Web Security

- One way to group these threats is in terms of passive and active attacks.
- Passive attacks include eavesdropping on network traffic between browser and server and gaining access to information on a Web site that is supposed to be restricted.
- Active attacks include impersonating another user, altering messages in transit between client and server, and altering information on a website
- Another way to classify Web security threats is in terms of the location of the threat: Web server, Web browser, and network traffic between browser and server

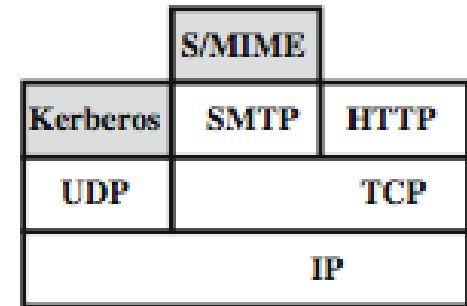
Web Traffic Security Approaches



(a) Network Level



(b) Transport Level



(c) Application Level

- One way to provide Web security is to use IP security (IPsec) (Figure a). The advantage of using IPsec is that it is **transparent** to end users and applications and provides a general-purpose solution.
- Furthermore, IPsec includes a **filtering capability** so that only ***selected*** traffic need incur the overhead of IPsec processing.

Web Traffic Security Approaches

- Another relatively general-purpose solution is to implement security just above TCP (Figure b). The foremost example of this approach is the Secure Sockets Layer (**SSL**) and the follow-on Internet standard known as Transport Layer Security (**TLS**).
- At this level, there are two implementation choices. For full generality, SSL (or TLS) could be provided as part of the underlying protocol suite and therefore be **transparent** to applications.
- Alternatively, ***SSL can be embedded in specific packages***. For example, Netscape and Microsoft Explorer browsers come equipped with SSL, and most Web servers have implemented the protocol

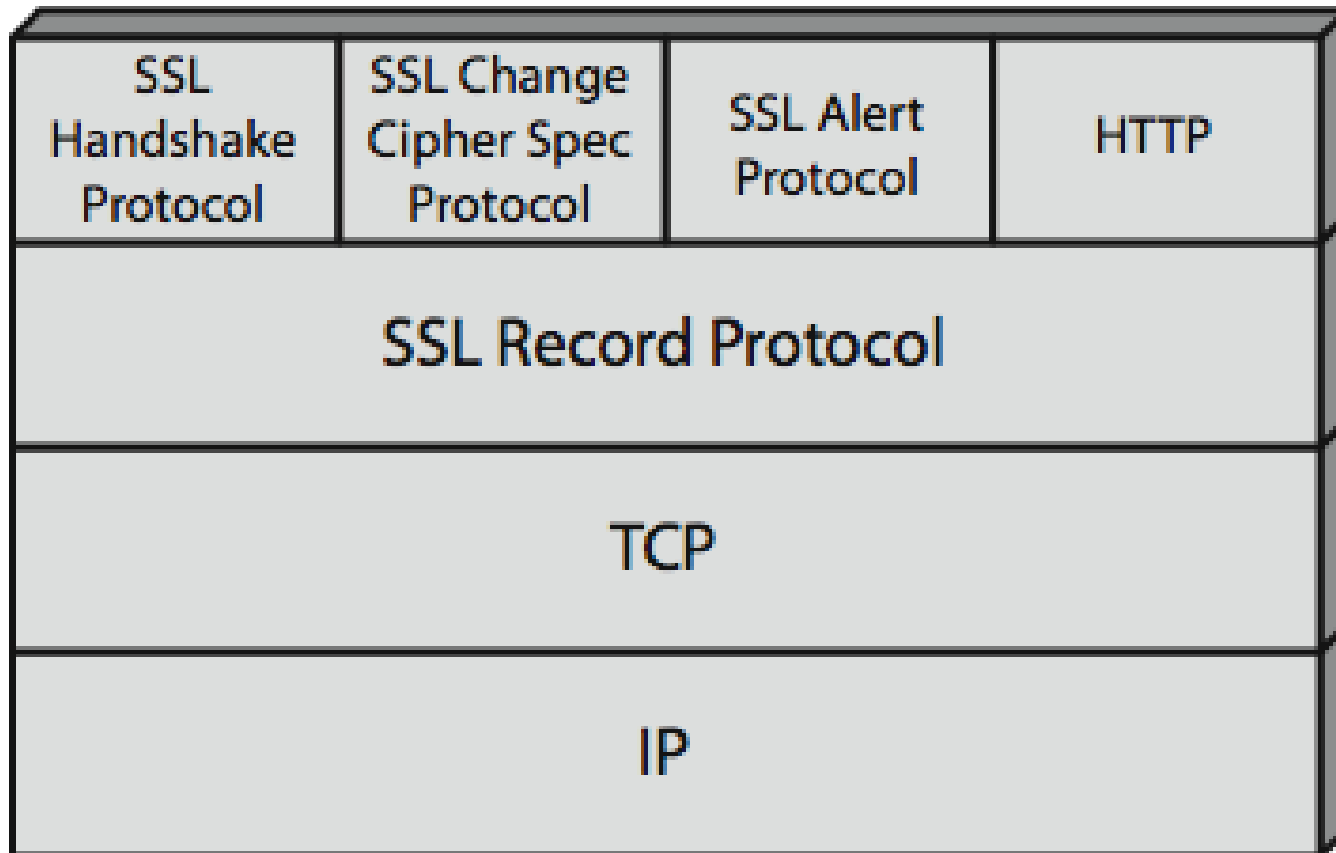
SSL

- **Netscape** originated **SSL**.
- Version 3 of the protocol was designed with public review and input from industry and was published as an Internet draft document.
- Subsequently, when a consensus was reached to submit the protocol for Internet standardization, the TLS working group was formed within IETF to develop a common **standard**.

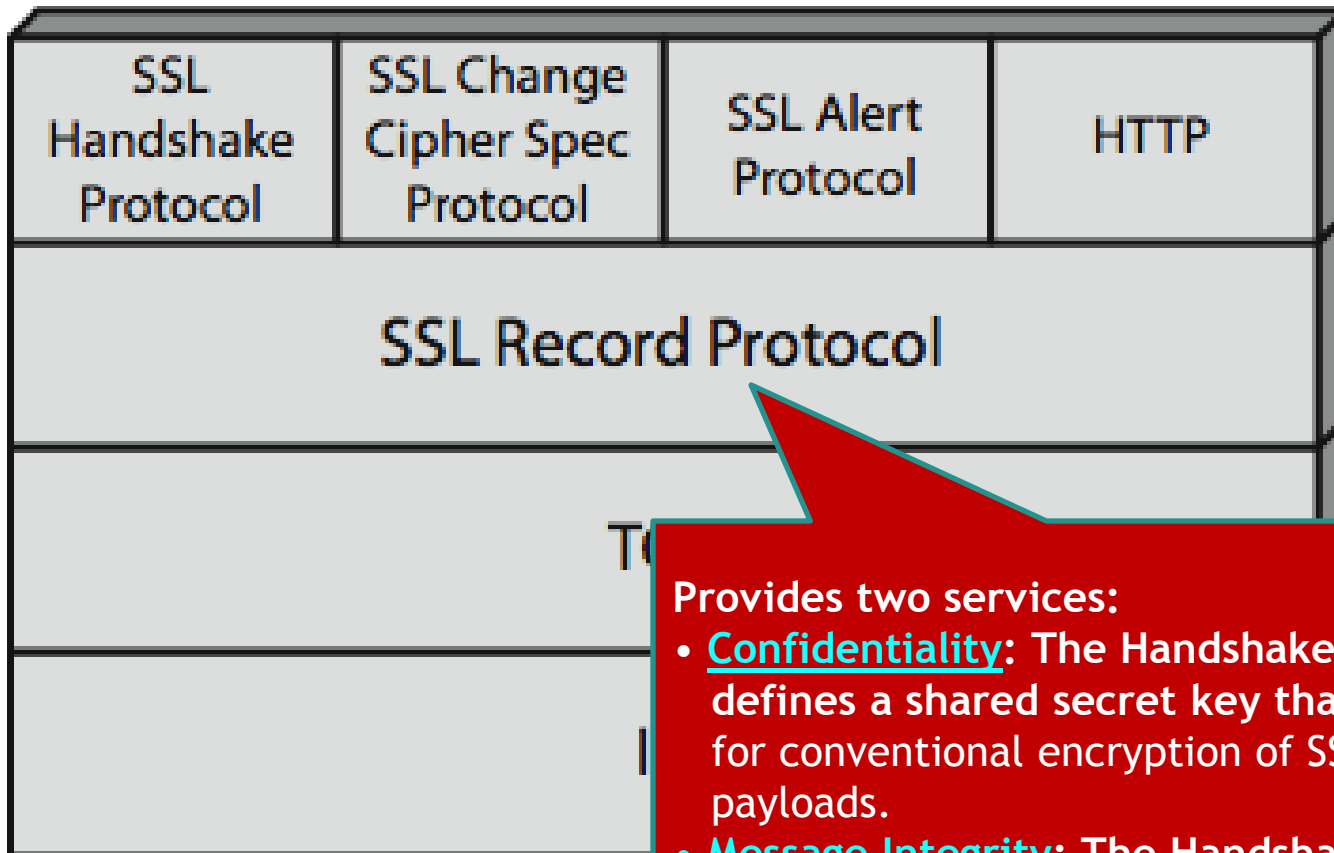
SSL Architecture

- SSL is designed to make use of TCP to provide a **reliable end-to-end secure service**.
- SSL is not a single protocol but rather **two layers** of protocols,

SSL Architecture



SSL Architecture



Provides two services:

- **Confidentiality**: The Handshake Protocol defines a shared secret key that is used for conventional encryption of SSL payloads.
- **Message Integrity**: The Handshake Protocol also defines a shared secret key that is used to form a message authentication code (MAC).

SSL Architecture

- Two important SSL concepts are the **SSL session** and the **SSL connection**, which are defined in the specification as follows.
 - **Connection:**
 - connections are peer-to-peer relationships.
 - The connections are transient.
 - Every connection is associated with one session.
 - **Session:**
 - between a client and a server.
 - Sessions are created by the Handshake Protocol.
 - Sessions define a set of cryptographic security parameters which can be shared among multiple connections.

SSL Record Protocol

- The SSL Record Protocol provides two services for SSL connections:
 - **Confidentiality**: The Handshake Protocol defines a shared secret key that is used for conventional encryption of SSL payloads.
 - **Message Integrity**: The Handshake Protocol also defines a shared secret key that is used to form a message authentication code (MAC).

SSL Record Protocol Services

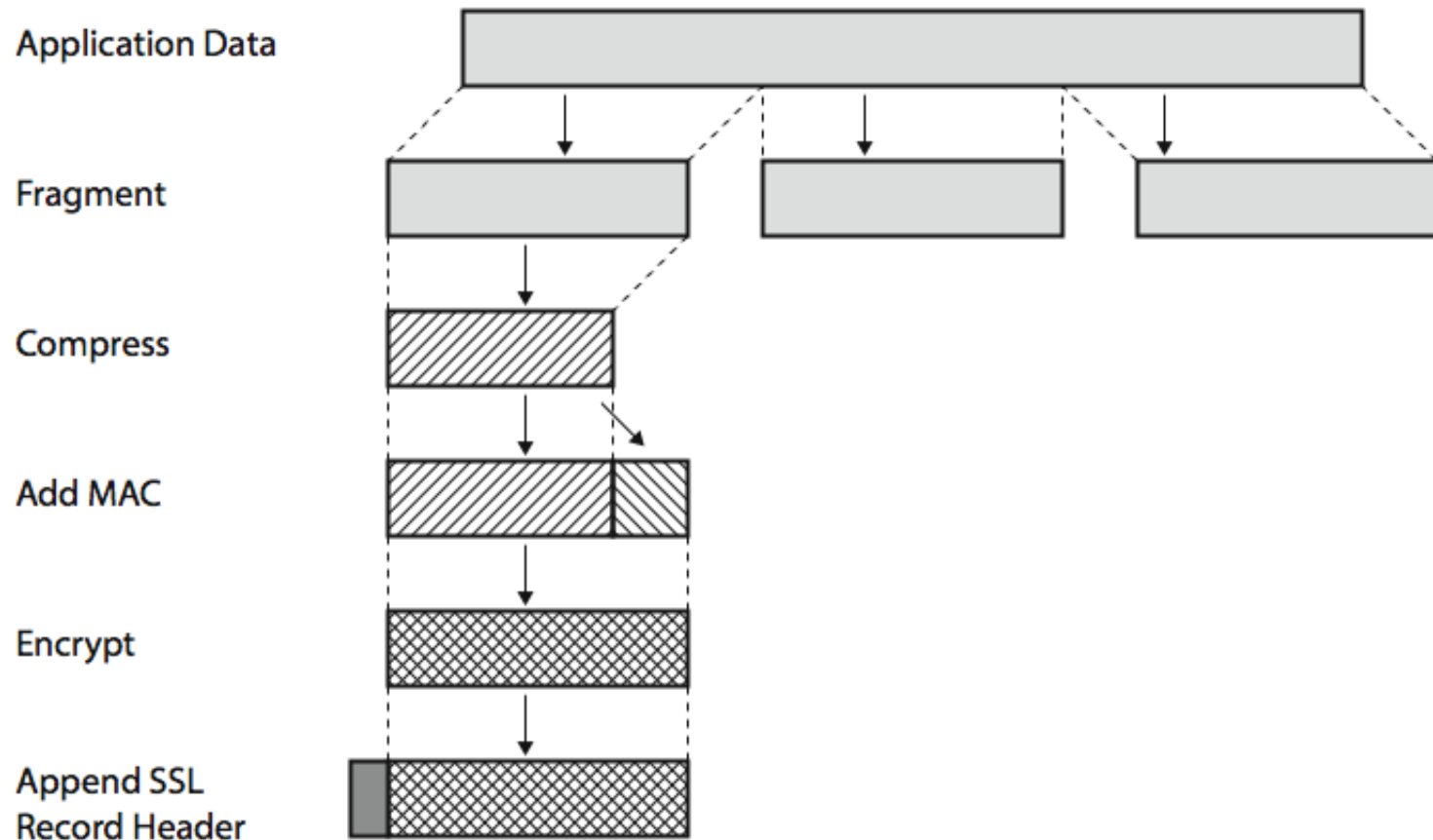
■ confidentiality

- using symmetric encryption with a shared secret key defined by Handshake Protocol
- AES, IDEA, RC2-40, DES-40, DES, 3DES, Fortezza, RC4-40, RC4-128
- message is compressed before encryption

■ message integrity

- using a MAC with shared secret key
- similar to HMAC but with different padding

SSL Record Protocol Operation



Change Cipher Spec Protocol

- The Change Cipher Spec Protocol is **one of the three** SSL-specific protocols that use the SSL Record Protocol, and it is **the simplest**.
- The sole purpose of this message is to cause the pending state to be copied into the current state, which updates the cipher suite to be used on this connection.

SSL Alert Protocol

- The Alert Protocol is used to convey SSL-related alerts to the peer entity.
- As with other applications that use SSL, alert messages are compressed and encrypted, as specified by the current state.

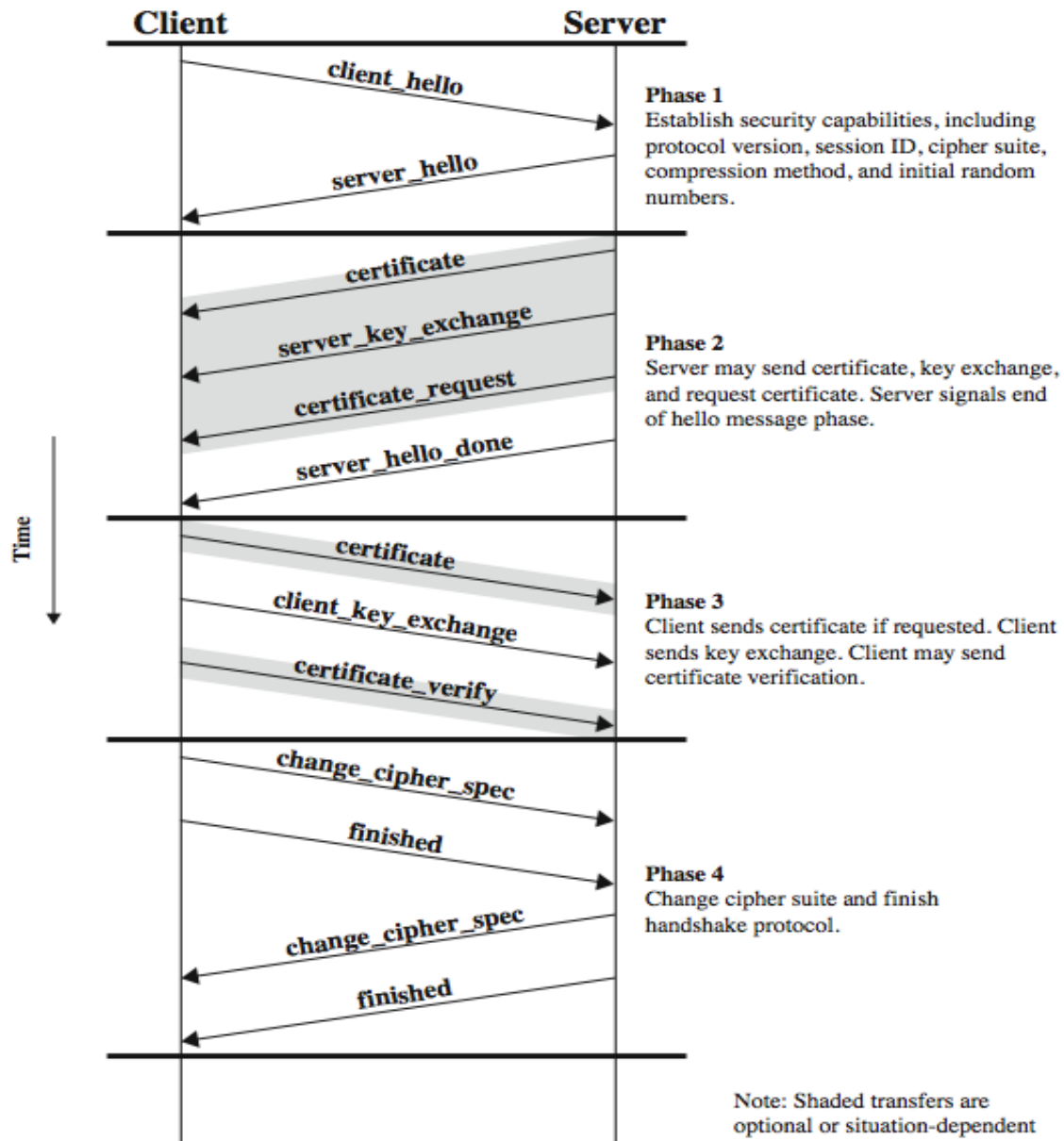
SSL Handshake Protocol

- The **most complex** part of SSL is the Handshake Protocol.
- This protocol allows the server and client
 - to authenticate each other and
 - to negotiate an **encryption** and **MAC algorithm** and
 - To negotiate cryptographic keys to be used to protect data sent in an SSL record.
- The Handshake Protocol is used **before** any application data is transmitted

SSL Handshake Protocol

- Comprises a *series of messages* in phases
 - Establish Security Capabilities
 - Server Authentication and Key Exchange
 - Client Authentication and Key Exchange
 - Finish

SSL Handshake Protocol



Cryptographic Computations

Two further items are of interest:

- the creation of a shared master secret by means of the key exchange and
 - a one-time 48-byte value
 - generated using secure key exchange (RSA / Diffie-Hellman) and then hashing info
- the generation of cryptographic parameters from the master secret.
 - client write MAC secret, a server write MAC secret, a client write key, a server write key, a client write IV, and a server write IV
 - generated by hashing master secret

TLS

- TLS is an IETF standardization initiative whose goal is to produce an Internet standard version of SSL
- with minor differences
 - in record format version number
 - uses HMAC for MAC
 - a pseudo-random function expands secrets
 - ✓ based on HMAC using SHA-1 or MD5
 - has additional alert codes
 - some changes in supported ciphers
 - changes in certificate types & negotiations
 - changes in crypto computations & padding

HTTPS

- HTTPS (HTTP over SSL)
 - combination of HTTP & SSL/TLS to secure communications between browser & server
 - ✓ documented in RFC2818
 - ✓ no fundamental change using either SSL or TLS
- use **https://** URL rather than http://
 - and **port 443** rather than 80
- encrypts
 - URL, document contents, form data, cookies, HTTP headers

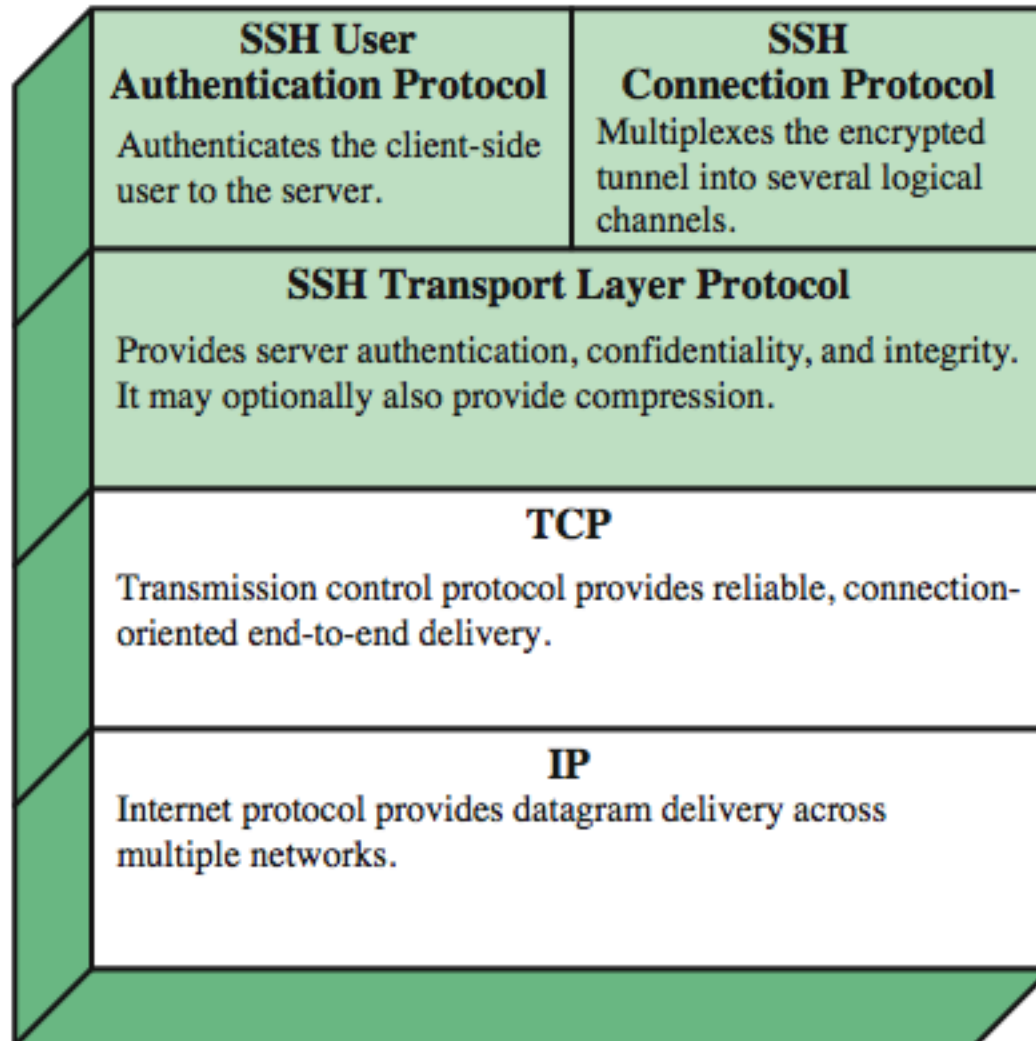
HTTPS Use

- connection initiation
 - TLS handshake then HTTP request(s)
- connection closure
 - have “Connection: close” in HTTP record
 - TLS level exchange close_notify alerts
 - can then close TCP connection
 - must handle TCP close before alert exchange sent or completed

SSH (Secure Shell)

- protocol for *secure network communications*
 - designed to be simple & inexpensive
- SSH1 provided secure remote logon facility
 - replace TELNET & other insecure schemes
 - also has more general client/server capability
- SSH2 fixes a number of security flaws
- documented in RFCs 4250 through 4254
- SSH clients & servers are widely available
- method of choice for remote login/ X tunnels

SSH Protocol Stack



SSH Transport Layer Protocol

- server authentication occurs at transport layer, based on server/host key pair(s)
 - server authentication requires clients to know host keys in advance
- packet exchange
 - establish TCP connection
 - can then exchange data
 - ✓ identification string exchange, algorithm negotiation, key exchange, end of key exchange, service request
 - using specified packet format

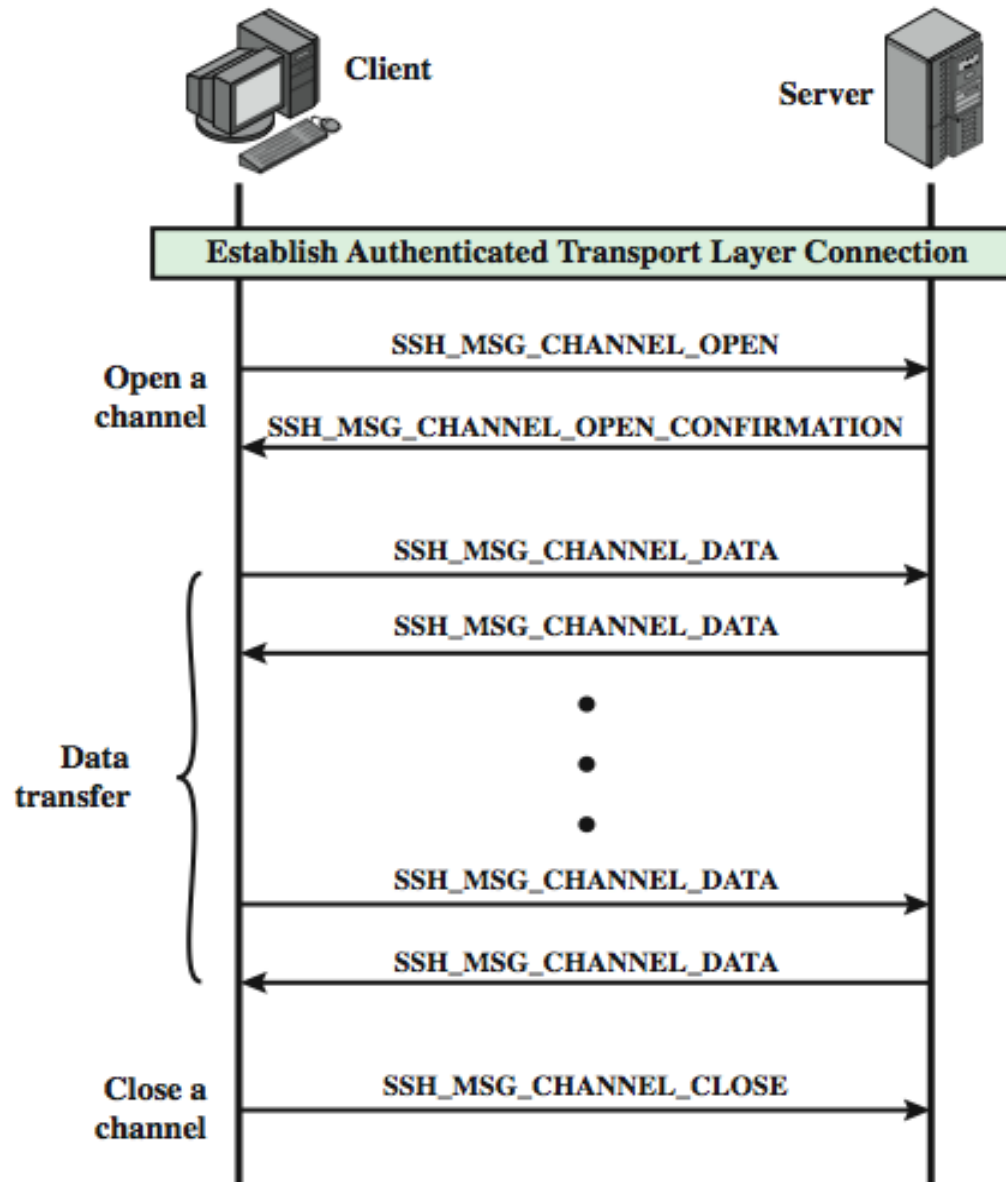
SSH User Authentication Protocol

- authenticates client to server
- three message types:
 - SSH_MSG_USERAUTH_REQUEST
 - SSH_MSG_USERAUTH_FAILURE
 - SSH_MSG_USERAUTH_SUCCESS
- authentication methods used
 - public-key, password, host-based

SSH Connection Protocol

- runs on SSH Transport Layer Protocol
- assumes secure authentication connection
- used for multiple logical channels
 - SSH communications use separate channels
 - either side can open with unique id number
 - flow controlled
 - have three stages:
 - ✓ opening a channel, data transfer, closing a channel
 - four types:
 - ✓ session, x11, forwarded-tcpip, direct-tcpip.

SSH Connection Protocol Exchange



Port Forwarding

- convert insecure TCP connection into a secure SSH connection
 - SSH Transport Layer Protocol establishes a TCP connection between SSH client & server
 - client traffic redirected to local SSH, travels via tunnel, then remote SSH delivers to server
- supports two types of port forwarding
 - *local forwarding* – hijacks selected traffic
 - *remote forwarding* – client acts for server

Summary

We have discussed:

- Web Security Issues
- Security Socket Layer (SSL)
- Transport Layer Security (TLS)
- HTTPS
- Secure Shell (SSH)

References

1. Cryptography and Network Security, Principles and Practice, William Stallings, Prentice Hall, Sixth Edition, 2013