

# Assignment

## Solving System of Linear Equations Using MPI

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# Assignment (1)

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- ❑ Develop an MPI program to solve system of linear equations using MPI
- ❑ Requirements:
  - The program must be able to solve various systems with different numbers of variables
  - Parallelization strategy must be able to run on different numbers of processors
- ❑ Due date: 31 May 2010



# Assignment 1 (2)

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- Submission:
  - Report on:
    - » parallelization strategy used in program
    - » Theoretical speed up of the strategy used in program (ignore the cost of message passing)
    - » Practical speed up measured by experiments on the MPI program and the sequential version
    - » Calculation of theoretical and practical efficiency
  - Source code of the program
  - Demonstration of the program in the lab



# System of Linear Equations

- A general linear system of  $m$  equations and  $n$  unknown variables

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2$$

$$\vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n = b_m$$

- Usually expressed as  $Ax = b$ , where

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

- We are interested in systems with  $n$  equations and  $n$  unknown variables ( $m=n$ )



# Solving Systems of Linear Equations

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- Solution of a linear system is an assignment of values to variables  $x_1, x_2, \dots, x_n$  that satisfies the system
- Two classes of methods for solving linear systems
  - Direct
    - » Backward substitutions
    - » Gaussian elimination algorithm
  - Indirect
    - » By approximation
    - » Jacobi algorithm



# Backward Substitution

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- Used to solve the system  $Ax = b$  where  $A$  is an upper triangular matrix

- Example

$$1x_1 + 1x_2 - 1x_3 + 4x_4 = 8$$

$$-2x_2 - 3x_3 + 1x_4 = 5$$

$$2x_3 - 3x_4 = 0$$

$$2x_4 = 4$$

- The time to solve a linear system using backward substitution is  $O(n^2)$



# Backward Substitution Algorithm

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n: size of system

a[1..n][1..n]: matrix A

b[1..n]: vector b

x[1..n]: vector x

begin

  for i = n down to 1 do

    x[i] = b[i]/a[i][i]

    for j = 1 to i - 1 do

      b[j] = b[j] - x[i]\*a[j][i]

    end for

  end for

end



# Parallelizing Backward Substitution(1)

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$$\begin{aligned}1x_1 + 1x_2 - 1x_3 + 4x_4 &= 8 \\-2x_2 - 3x_3 + 1x_4 &= 5 \\2x_3 - 3x_4 &= 0 \\2x_4 &= 4\end{aligned}$$

begin

  for i = n down to 1 do

$$x[i] = b[i]/a[i][i]$$

    for j = 1 to i - 1 do

$$b[j] = b[j] - x[i]*a[j][i]$$

    end for

  end for

end





# Parallelizing Backward Substitution(2)

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- ❑ A processor can be assigned with a number of equations
- ❑ Once a variable is solved, it is broadcasted to other processors to calculate unsolved variables
- ❑ A good parallelization strategy is the one that can divide the load on each processor equally and reduce the overhead of message passing



# Gaussian Elimination (1)

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- Reduce a general  $Ax = b$  system to  $Tx = c$  system, where  $T$  is an upper triangular matrix
- Using principle: a row can be replaced by the sum of that row and a non zero multiple of any row of the system
- The selected row for multiplication is call pivot row
- Then, apply Backward substitution algorithm to solve the system
- Example:

$$\begin{cases} x_1 + 2x_2 + 2x_3 = 2 & L_1 \\ x_1 + 3x_2 - 2x_3 = -1 & L_2 \\ 3x_1 + 5x_2 + 8x_3 = 8 & L_3 \end{cases}$$



# Gaussian Elimination (2)

- Original system

$$\begin{cases} x_1 + 2x_2 + 2x_3 = 2 & L_1 \\ x_1 + 3x_2 - 2x_3 = -1 & L_2 \\ 3x_1 + 5x_2 + 8x_3 = 8 & L_3 \end{cases}$$

- Step 1

$$\begin{cases} x_1 + 2x_2 + 2x_3 = 2 & L_1 \\ x_2 - 4x_3 = -3 & L_2 \leftarrow L_2 - L_1 \\ -x_2 + 2x_3 = 2 & L_3 \leftarrow L_3 - 3L_1 \end{cases}$$

- Step 2

$$\begin{cases} x_1 + 2x_2 + 2x_3 = 2 & L_1 \\ x_2 - 4x_3 = -3 & L_2 \\ -2x_3 = -1 & L_3 \leftarrow L_3 + L_2 \end{cases}$$



# Gaussian Elimination (3)

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- Complexity of Gaussian Elimination is  $O(n^3)$
- To have good numerical stability, partial pivoting is used
  - At step  $i$  (drive to zero all nonzero values of column  $i$  of rows below row  $i$ ).
  - Select the row from row  $i$  upward that has the largest absolute value at column  $i$
  - Swap selected row with row  $i$



# Gaussian Elimination Sequential Algorithm

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```
i := 1
j := 1
while (i ≤ n and j ≤ n) do
  Find pivot in column j, starting in row i:
  maxi := i
  for k := i+1 to n do
    if abs(A[k,j]) > abs(A[maxi,j]) then
      maxi := k
    end if
  end for
  if A[maxi,j] ≠ 0 then
    swap rows i and maxi, but do not change the value of i
    divide each entry in row i by A[i,j]
    for u := i+1 to n do
      subtract A[u,j] * row i from row u
    end for
    i := i + 1
  end if
  j := j + 1
end while
```



# Parallelize Gaussian Elimination

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- ❑ Each processor can be assigned with a number of rows of the system
- ❑ If partial pivoting is used
  - The selection of pivoting row has to be done across processors
  - The pivot row needs to be broadcasted to all other processors
- ❑ Assignment of rows to processors should be done in a way that backward substitution algorithm can be used straight away without re-allocating the work



# Jacobi Algorithm

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- An iterative method by estimating the values of variables after a number of iterations
- At iterative  $t + 1$ , variable  $x_i$  is estimated by the following equation

$$x_i(t + 1) = \frac{1}{a_{i,i}} (b_i - \sum_{i \neq j} a_{i,j} x_j(t))$$

- Stop iterating when the greatest difference of newly estimated values of variables and the old values is smaller than some threshold
  - If the calculation does not converge, there is no solution found
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# Sequential Implementation of Jacobi Algorithm (1)

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## □ Input

n: size of the system

epsilon: convergence threshold

a[1..n][1..n]: matrix A

b[1..n]: vector b

## □ Output

x[1..n]: old estimate of solution vector

newx[1..n]: new estimate of solution vector

diff: maximum difference after one iteration





# Sequential Implementation of Jacobi Algorithm (2)

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```
begin
  for i=1 to n do
    x[i] = b[i]/a[i][i] //initial estimation
  end for
  do
    diff = 0
    for i=1 to n do
      newx[i] = b[i]
      for j =1 to n do
        if j !=i then
          newx[i] = new[i] - a[i][j]*x[j]
        end if
      end for
      newx[i] = newx[i]/a[i][i]
    end for
    for i=1 to n do
      diff = max(diff, abs(x[i] - newx[i]))
      x[i] = newx[i]
    end for
  while diff > epsilon
end
```

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# Parallelize Jacobi Algorithm

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- ❑ Each processor can be assigned with a number of variables for estimation
- ❑ After each iteration, newly estimated values need to be broadcasted to all processors



# Conclusion

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- ❑ For the assignment, either of direct or iterative methods can be implemented
- ❑ Corresponding sequential algorithm has to be implemented to calculate speed up and efficiency
- ❑ Read Chapter 9: Solving Linear Systems of “Parallel Computing: Theory and Practice” of Michael J. Quinn for more detail