

Dear Colleagues,

Our apologies if you receive multiple copies of this Call for Papers.

Please kindly forward this email on to your colleagues or anyone else who may be interested in.

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SCSE 2019: 1st Call for Papers

Symposium on Computer Science & Engineering (SCSE 2019)

October 15-16, 2019

Ho Chi Minh City, Vietnam

<http://www.cse.hcmut.edu.vn/SCSE2019/>

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SCSE 2019 is a forum for the exchange of ideas, techniques, and state-of-the-art applications in the fields of computer science & engineering among researchers, lecturers, PhD students, and Master students. For SCSE 2019, we will provide a friendly environment where researchers can discuss current and future trends in research areas such as Computer Science, Software Engineering, Embedded Systems and VLSI Design, High Performance Computing, Image Processing and Visualization, Internet of Things and other interesting topics.

Conference venue: SCSE 2019 will be held in Ho Chi Minh City University of Technology (HCMUT), 268 Ly Thuong Kiet street, District 10, HCMC, Vietnam.

PUBLICATION

Full-accepted papers will be published in a special issue of SCIENCE AND TECHNOLOGY DEVELOPMENT JOURNAL - ENGINEERING & TECHNOLOGY, published by Viet Nam National University Ho Chi Minh City, Viet Nam, ISSN: 1859-0128.

PAPER SUBMISSION

Research papers should describe original work that has not been submitted (or accepted) for publication elsewhere. They will be evaluated based on their scientific and technical contribution, originality, and relevance. Submissions of regular research papers must be in the PDF format (2-column, no more than 6 pages). Templates for MS Word can be downloaded from the symposium

website.

Additional info:

<http://cse.hcmut.edu.vn/SCSE2019/ppsubmission.html>

IMPORTANT DATES

- Paper submission deadline: **June 30, 2019**
- Notification of acceptance: **August 15, 2019**
- Camera-ready: **August 25, 2019**
- Registration deadline: **August 25, 2019**

TOPICS OF INTEREST

The conference will be organized into tracks with different topics. The topics of interests include but are not limited to the tracks listed as follows:

Track 1: Computer Science

- Computer Vision
- Natural Language Processing
- Machine Learning on Multimedia Data
- Computational Intelligence
- Internet of Things
- Blockchain Technologies
- High Performance Computing
- Software Engineering
- Theoretical Foundation of Computer Science
- Practical AI Applications

Track 2: Computer Engineering

- Multi/Many-core Architectures and Applications
- IoT Architectures and Technologies
- IoT-Enabled Smart Cities
- Accelerated Big Data Systems
- Embedded Systems
- Parallel and Distributed Computing
- Hardware Accelerator Computing
- Rebooting Computing
- Communication Network and Security
- Other in Embedded Systems and VLSI Design

Special Track for Research School of HCMUT & UTS: Enabling Technologies for Smart City

- IoT Computing and Networking
- IoT Trust, Security, and Privacy
- IoT Services and Applications

- Blockchain Technology
- Wireless Networking
- Cooperative Communication
- 5G Communication Technology
- Artificial Intelligence
- Data/Video Analytics

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